

Wounded Buck

Mission / Fanmade



Ancestor's Grove

Arrive at this location: 1.01

Attached being cannot ready during Refresh phase or by any card effect.

After a food is cleared, set it aside out of play.

When the subject of this mission is cleared, resolve the following effects instead:

Clear or : 1.02

MISSION - 1 OF 4

Filippo_Pence

Chase the Threat

Mission / Fanmade

Start of the Day: 1.06

When you travel, do not return cards in the predators deck to the collection.

Arrival Setup: add 1+**R** slime tokens on the location.

Before you travel, shuffle the predators deck and scout cards from it equal to the number of slime tokens on the location.

After a travel, the group can choose to identify the predator. If they do, name one of the following and go to 1.07.

- Skittish Opilion
- Romping Lutrinal
- Prowling Wolhund
- Bloodbeckoned Velox
- Hungry Scrof



The track gets colder. **Remove 1 slime token from the location.**

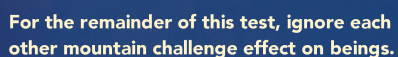
MISSION - 3 OF 4

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Mission / Fanmade

Start of the Day: 1.08

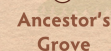
Clear the Leader of the Pack: 1.09



MISSION - 4 OF 4

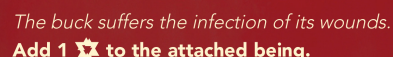
Filippo Pence

Mission / Fanmade



When the subject of this mission is cleared, resolve the following effects instead:

Clear  or :  1.02



Add 1  to the attached being.

MISSION - 2 OF 4

Filippo Pence